Contact Information	Hazem M. El-Alfy 3340 A.V. Williams Building, University of Maryland Department of Computer Science College Park, MD 20742, USA	Office: (301) 405-6212 Home: (301) 226-8754 Fax: (301) 405 6707 Email: helalfy@cs.umd.edu Web: http://www.umiacs.umd.edu/~helalfy/
OBJECTIVE	Obtain a faculty or research position upon graduating with PhD.	
Research Interests	 Computer Vision: Processing surveillance video, anomaly detection, video editing, camera management. Scientific Computing: Stochastic partial differential equations. Computer Graphics. 	
EDUCATION	Ph.D., Computer Science(June 2009)University of Maryland, College Park, USA.Advisors: Prof. Larry Davis, Prof. David Jacobs.Thesis: Techniques for Video Surveillance: Automatic Video Editing and Target Tracking.M.Sc., Computer Science(May 2005)University of Maryland, College Park, USA.Advisors: Prof. Howard Elman, Prof. Ramani Duraiswami.Scholarly paper: Computation of Scattering from N Spheres with Stochastic BoundaryConditions using Multipole Reexpansion.M.Sc., Applied MathematicsM.Sc., Applied Mathematics Dept, Faculty of Engineering,Alexandria University, Alexandria, Egypt.Advisors: Prof. Abdel-Karim Aboul-Hassan, Dr. Mohamed Sayed.Thesis: Computer ScienceM.Sc., Computer ScienceMay 1997)Computer Science and Automatic Control Dept, Faculty of Engineering,Alexandria University, Alexandria, Egypt.Alexandria University, Alexandria, Egypt.Graduation project: HTML Editor and Web Browser with Arabic Language Support.	
Employment	Position: Teaching Assistant. Duties: Conducting discussion sessions, hol Courses taught: Low-level programming wi Engineering Math Dept, Alexandria Univ Position: Teaching/Research Assistant, Lat Duties: Holding office hours, proctoring exa college algebra, calculus, linear algebra, stochastic processes. Supervised Matlab and Computer Science Dept, Alexandria Univ Position: Part-time Teaching Assistant, Lat Duties: Holding office hours, proctoring exa	 aryland at College Park. (May 03 – Aug 09) aryland at College Park. (May 03 – Aug 09) ang office hours, proctoring exams and grading. th C, Computer organization and architecture. arsity, Alexandria, Egypt. (Apr 99 – Aug 01) b Assistant. ams and grading. Conducting exercise sessions in numerical analysis, probability, statistics and 1 DERIVE lab sessions. Masters level research. b Arsity, Alexandria, Egypt. (Sep 97 – Jan 98)

AWARDS AND HONORS	 Dept of Computer Science, University of Maryland, College Park: Assistantship for the PhD Program in Computer Science. Engineering Mathematics Dept. Alexandria University Equation Scholarship for 	
	 Engineering Mathematics Dept, Alexandria University, Egypt: Scholarship for Master's degree, 1999. Alexandria University, Egypt: Honor Certificate for academic distinction, 1993-1997 	
PUBLICATIONS	 Hazem El-Alfy, David Jacobs and Larry Davis, "Multi-Scale Video Cropping," in <i>Proceedings of the ACM International Conference on Multimedia (MM'07)</i>, pp. 97-106, Augsburg, Bavaria, Germany, September 23–28, 2007. Hazem El-Alfy, David Jacobs and Larry Davis, "Assigning Cameras to Subjects in Video Surveillance Systems," in <i>Proceedings of the IEEE Int. Conf. On Robotics and Automation, (ICRA '09)</i>, pp. 837-843, Kobe, Japan, May 12–17, 2009. 	
Under Preparation	 Hazem El-Alfy, David Jacobs and Larry Davis, "Multi-Camera Management in Surveillance Applications," submitted, <i>Journal of Intelligent Service Robotics</i>. Hazem El-Alfy, David Jacobs and Larry Davis, "An Optimal Two-Player Pursuit-Evasion Game Strategy," <i>ICRA</i> '10. 	
Non-Refereed Publications	 Hazem El-Alfy, "Techniques for Video Surveillance: Automatic Video Editing and Target Tracking," Ph.D. Thesis, Department of Computer Science, University of Maryland, College Park, USA. Hazem El-Alfy, "Multiple Scattering from N Spheres with Uncertain Source Location Using Stochastic Multipoles," submitted as a scholarly paper, in partial fulfillment of the degree of Masters of Science, Department of Computer Science, University of Maryland, College Park, USA. Hazem El-Alfy, "Computer Algebra and its Applications," Masters of Science Thesis, Engineering Mathematics Department, Faculty of Engineering, Alexandria University, Alexandria, Egypt. 	
PROFESSIONAL ACTIVITIES	Reviewer, International Conference on Pattern Recognition, (ICPR).IEEE student member.	
Selected Research Projects	Multi-Scale Video Cropping We consider the problem of "cropping" surveillance videos. This process chooses a trajectory that a small sub-window can take through the video, selecting the most important parts of the video for display on a smaller monitor. The result is a meaningful video with a lower resolution that can fit on smaller displays and save bandwidth. The globally optimal trajectory for a cropping window is found by using a shortest path algorithm. The method is applied on real surveillance videos.	
	Assigning Cameras to Subjects in Surveillance Systems Given an environment with obstacles, and many people moving through it, we construct a separate video for each person, by stitching together video segments from multiple cameras over time. We employ a novel approach, using bipartite matching, to assign a camera to each person as a function of time, with camera switches when needed. When the number of people is large, we cluster as many people as possible into small groups, then assign cameras to groups using a minimum cost matching algorithm. The method is tested using numerous runs from different simulators.	

Stochastic Multiple Scattering

We solve the problem of wave scattering by multiple spheres, subject to uncertain boundary conditions. Uncertainty is modeled through a Karhunen-Loève expansion of the right hand side. Useful properties of spheres are exploited, by discretizing the problem in a basis of spherical harmonics, and speed-up is achieved through multipole reexpansion.

Implicitization Problem

Implicitization is the process of converting equations of curves and surfaces from parametric form into implicit form. We implement algorithms for currently available methods. In addition, we devise a new method for problems for which no direct method is available. The method relies on producing an approximation of the input problem. Several variants of this new method try to offer a compromise between its accuracy and versatility.

Virtual 3D tour inside a building

Implementation of a virtual tour inside the 4th floor of the Computer Science Department building using a real 3D model of the building. The model is rendered using lighting, shading and texturing. An obstacle detection algorithm is developed to allow the user to cross into rooms only through their doors.

OTHERProgramming: Matlab, C/C++, OpenGL graphics library. Windows platform.SKILLSLanguages: Arabic, English, French.

REFERENCES Prof. Larry Davis Professor and Chair, Department of Computer Science University of Maryland 4175 A. V. Williams Building, College Park, MD 20742, USA Email: lsd@cs.umd.edu Phone: (301) 405-2771

> Prof. Ramani Duraiswami Associate Professor, Department of Computer Science University of Maryland 3365 A. V. Williams Building, College Park, MD 20742, USA Email: ramani@umiacs.umd.edu Phone: (301) 405-6710

Prof. David Jacobs Associate Professor, Department of Computer Science University of Maryland 4421 A. V. Williams Building, College Park, MD 20742, USA Email: djacobs@cs.umd.edu Phone: (301) 405-0679

Larry Herman Lecturer, Department of Computer Science University of Maryland 1111 A. V. Williams Building, College Park, MD 20742, USA Email: larry@cs.umd.edu Phone: (301) 405-2762